KEY:

Run - - - - →

Pass ──────→

Dribble 〰〰〰→

Movement off the Ball

Organizations:

- Players pair up with one ball. They pass and move amongst themselves. When **(g)** plays the ball to an outside player **(h)** moves to get it back
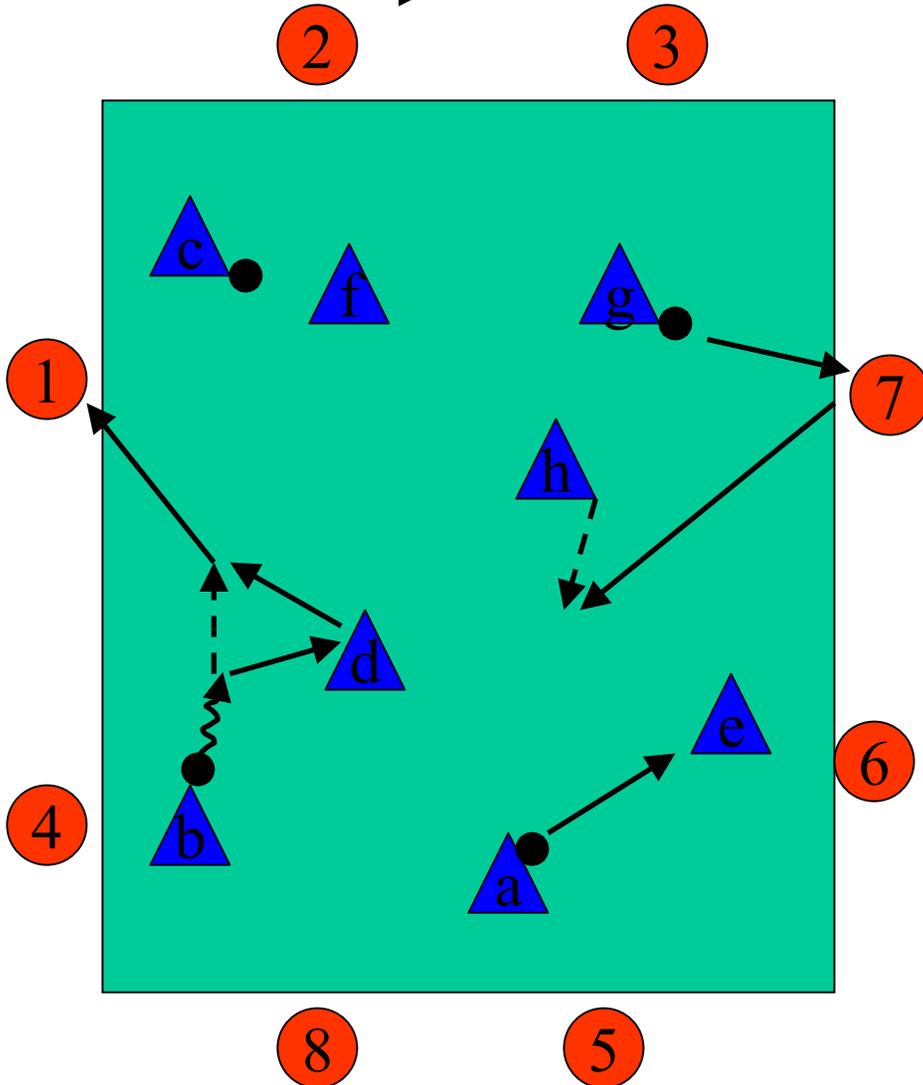
Technique:

- Passing
- Receiving

Tactics:

- Finding space off the ball
- Changing the angle of play

Coaching Points:

- Timing of run (depending on quality of pass and vision of passer)
- Identify space

Variations:

- When a long pass is played to an outside player his/her teammate needs to move to receive a short pass and visa versa.

KEY:

Run - - - - - ▶

Pass ──────▶

Dribble 〰〰▶

2 v 2 to Targets

Organization:
- 2v2 to targets
- 2 games one played north/south and one played east/west

Technique:
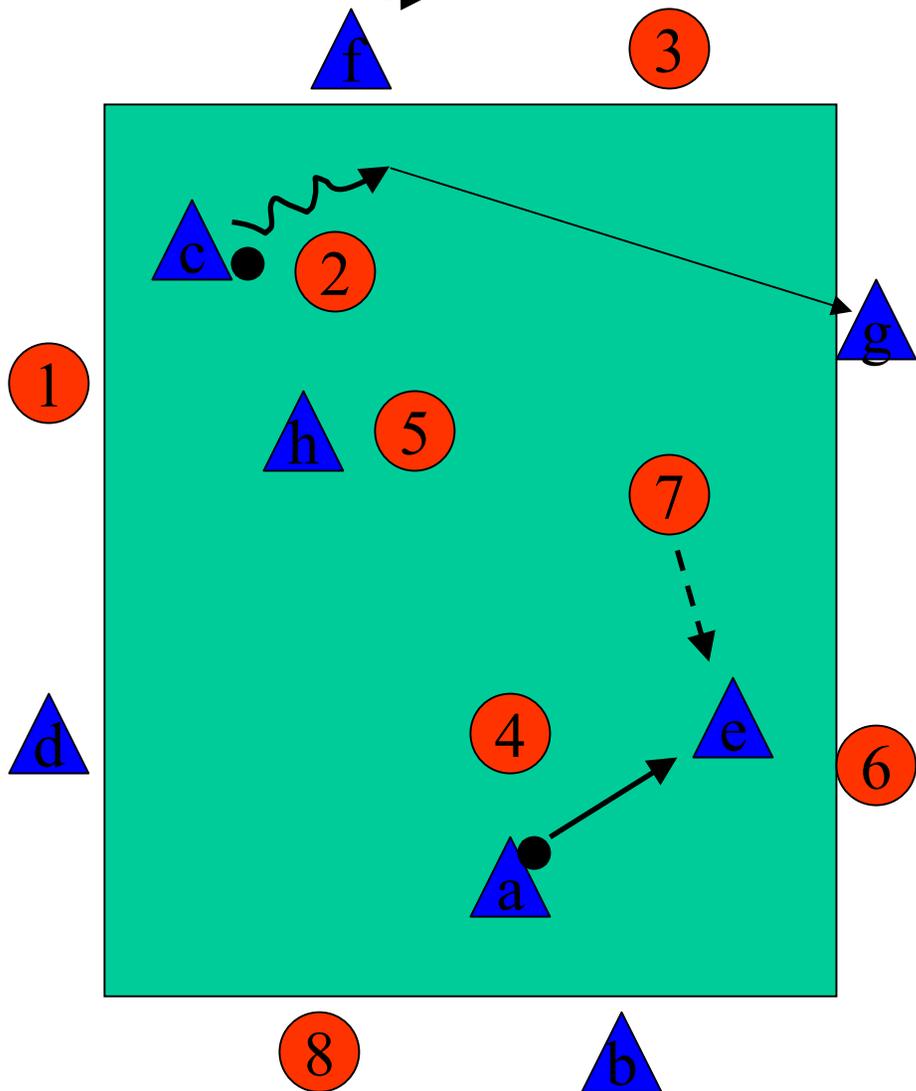- Combination play (using target players)

Tactics:
- Looking to play forward quickly
- Combining to go forward

Coaching Points:
- Communication
- Support angles and distance
- Changing the pace of play

Variations:
- Play with In and Out rules
- Play with Give and Go rules

KEY:

Run - - - - ►

Pass ───────►

Dribble ∿∿∿►

2 v 2 to Corner Targets

Organization:
- 2v2 with targets in the corners
- Run 2 fields at the same time

Technique:
- Passing and Receiving
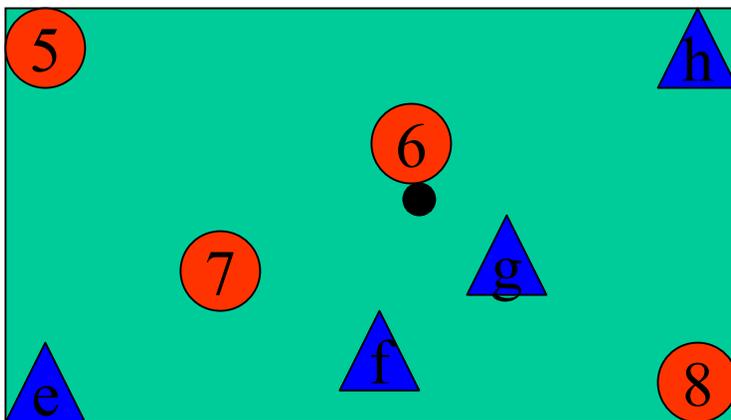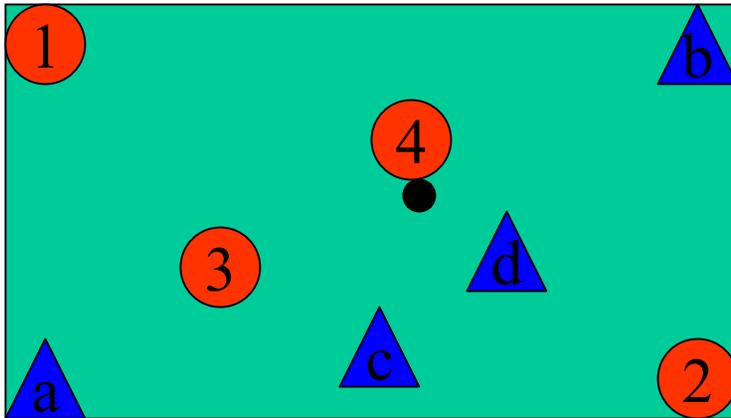- Combination
- 1v1 dribbling

Tactics:
- Decision to play forward

Coaching Points:
- Playing space is bigger in the center
- Try to stretch opponents
- Transition quickly when possession is regained

Variations:
- Play directionally with one group going North/South and the other group going East/West.
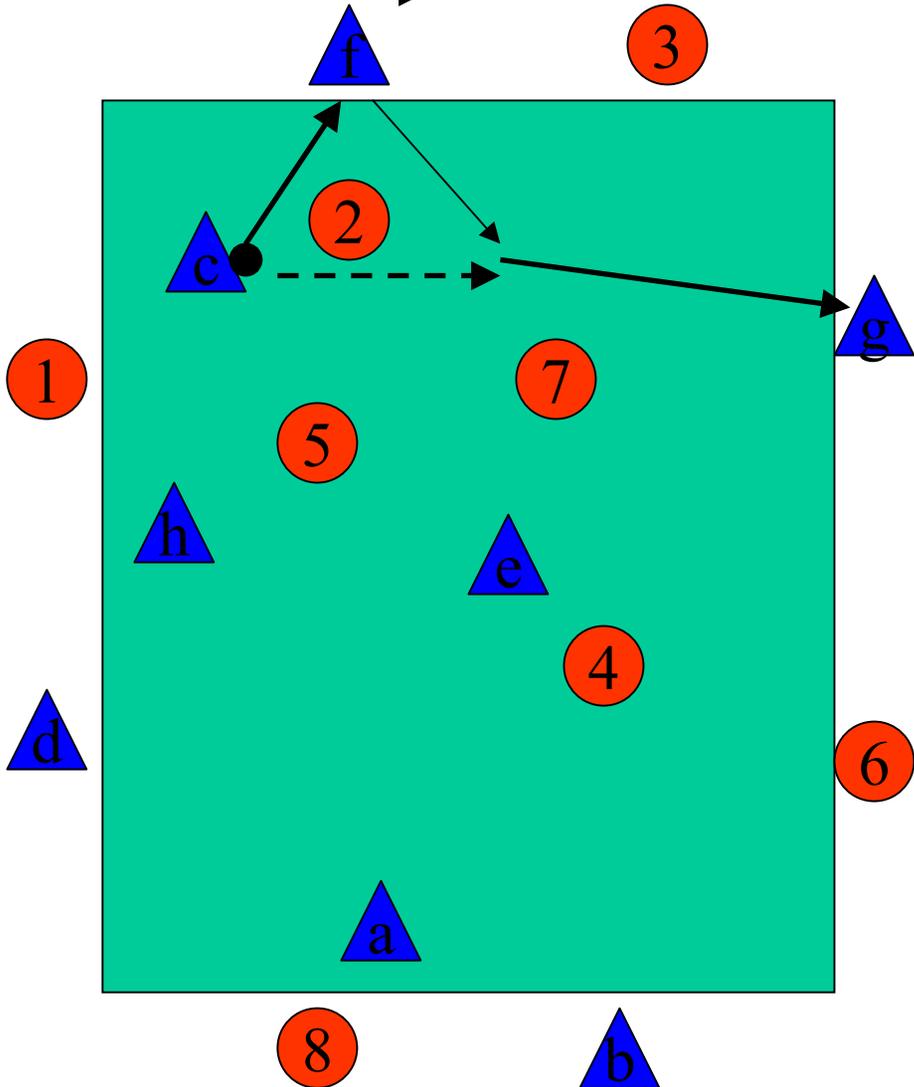- Play with In and Out rules
- Play with Give and Go rules

Run

Pass

Dribble

4 v 4 Keep away with Support

Organization:
- See diagram

Technique:
- Passing and Receiving

Tactics:
- Making possession 8v4
- Decisions to play the way your facing or to turn

Coaching Points:
- Maintain space in possession
- Keep passing channels open

Variations:
- Award a goal for X number of passes
- Play with In and Out rules